

Philadelphia October 12th, 2003



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Operating System Support in the Hard Real-time Design Flow

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Hybrid & Embedded Software Systems

- Computational systems
 - but not first-and-foremost a computer
- Integral with physical processes
 - > sensors, actuators

✤ Reactive

at the speed of the environment

Heterogeneous

 hardware/software, analog/digital, mixed architectures

Networked

 adaptive software, shared data, resource discovery







Contents

Discussing Design Flow

 Models of Computation and Communication for OS or execution platforms

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Design flow (2)

Current art & practice

- V-lifecycle here too
- Central role of scientific engineering tools
- ➤ 1 function 1 component 1 ECU
- Some rapid prototyping
- Test, test, and test

Challenges

- Increasing complexity of the application space: more functions, interacting more, multiplexing, distributed systems
- Safety critical nature of the designs
- Interaction with the physical world
- Complexity of the supply chains
- Tools and methods from diverse skills

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Design flow (3)

✤ Objective

Platform-based design: to reflect application space and execution space in the same domain, allows for flexible lifecycle (V, W, Y, T, OO,...)



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Design flow (5)

* Consequences

- ➢ Regard:
 - specifications
 - IPs
 - executions infrastructures

as equal citizens, when modeling is considered

Need to associate to OS, busses, execution platforms, etc., corresponding models of computation and communication (MoCC).

All this is necessary, but quite heterodox

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Execution platforms: MoCC (1)

*TTA

Time-Triggered Architecture

➤ TTP bus

- Implements the strictly synchronous model (plus fault-tolerance & containment)
- Execution platform MoCC matches specification MoCC – at least for synchronous languages



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Execution platforms: MoCC (2)

* GALS

- Globally Asynchronous Locally Synchronous
- Popular in HW, but also relevant in SoC or SW systems
- Computation occurs in synchronous clusters exchanging data via a set of communication media
- Event Triggered, typically; blocking read

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Execution platforms: MoCC (3)

∻LTTA

- Loosely Time-Triggered Architectures
- More flexible, easily extensible
- ➤ In principle less secure than TTA
- Requires careful consideration within the design flow



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Execution platforms: MoCC (4)

♦ More…

- Specific system needs may require new execution architectures
- Execution platforms are not selected according to a good matching with the design flow, other system considerations prevail (e.g., safety, or performance, or flexibility, or adaptivity, or...)

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Contents

- Discussing Design Flow
- Models of Computation and Communication for OS or execution platforms
- Should Mrs Design_Flow marry Mr RTOS, or alternatively should Mr RTOS marry Mrs Design_Flow?

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Who marries whom?

- Should the RTOS adjust to the design flow and fit to a "nice" MoCC?
 - Only TTA allowed?
 - Only hard-core GALS?
 - ➢ Only…
- Would facilitate mapping of the design down to the execution platform
- But off-the-shelf RTOS and standard busses & protocols are there
- And the beauty of an RTOS is not created for appealing to Mrs Design_Flow

- Should the design flow adjust to the available RTOS or execution platform?
- Requires to abstract any given particular execution platform into a usable MoCC
- Requires to develop automatic deployment techniques for the resulting MoCCs

Both approaches have their advantages, but the 2nd one is more pragmatic

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One approach under study at ARTIST-HRT



- Develop automatic deployment techniques, from Matlab/Simulink or synchronous MoCC, to GALS
- Requires that blocks can be automatically encapsulated with propers wrappers to ensure correct deployment



 Show how to (mildly) adapt LTTA so it can be seen as hard-core GALS

HRT study

- MoCC for heterogeneous systems
- Generating adaptors for correct-by-construction assembly of partial designs
- Generating adaptors for correct-by-construction deployment

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